

JAMES PAUL MCGINLEY

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Objective

Continue learning new technologies that push the limits of my ability and put my current skills to good use.

Skills Overview

- Strong JavaScript experience including frameworks (e.g. jQuery, AngularJS, Backbone.js, ReactJS)
- Excel in creation of dynamic sites with HTML5/CSS3, responsive/mobile design, and REST services
- Participate with Agile teams, remote workers, leading large development projects, and mentor peers
- Codebase management via Git/Perforce/SVN, builds via Jenkins/Ansible, and cloud hosting
- Well versed in the use of the Adobe Suite of products, development IDEs, and relevant utilities
- Competencies with multiple back-ends (e.g. Go, Python, Java) & Databases (e.g. mySQL, PostgreSQL)
- Additional experience with other languages/systems (ASP, C#, .NET, PHP, Ruby/Rails, Salesforce)
- Quick to learn new programming languages, tools, processes, with a strong drive for delivering results

Relevant Work History

Sr. Platform Engineer [uGen - Redmond, WA] **2017 - Current**

- Developing a scalable social gaming platform in Go, PostgreSQL, Redis, & Amazon SES, SQS, SNS
- Providing REST platform services for game client, website integrations, and social systems
- Creating a secure user generated content system with integral moderation tools
- Assisting with administration tools for support and community team members to work efficiently
- Delivering game features in a fast paced environment with a tight development schedule

Sr. Web Developer/Platform Engineer [Motiga - Bellevue, WA] **2014 - 2017**

- Created a dynamic, responsive website with HTML5 video, Backbone, and MS SSO integration
- Developed on a Pyramid/NGINX server in Python, using REST to communicate to platform services
- Deployed our customer facing website with Ansible and Jenkins, leveraged Docker containers
- Cached JS/CSS/image assets in CloudFront, site content in Varnish, and database in Redis
- Developed a game launcher in Coherent UI, play-tested and helped with focused QA sessions

Sr. Software Engineer, Front End [Intuit - San Diego, CA] **2009 - 2014**

- Developed modern web applications with Angular/HTML5/CSS3 and integrated REST services
- Delivered cost savings by tuning support site to better serve customers based on analytics reports
- Assisted managers with project scoping, feasibility, and resource planning
- Driven projects with cross functional/organization teams to deliver enhanced customer experience

Web Developer [MEA Digital - San Diego, CA] **2005 - 2008**

- Designed and maintained client websites, email templates, and marketing pieces (HTML/CSS)
- Developed Flash/XML applications for shopping cart integration, localization, and content updates
- Created PHP/mySQL based forms, contact data submission systems, and shopping carts

Education

The Art Institute of California, San Diego **2005**

- Bachelors Degree in Interactive Media Design